Pick-up and drop-off procedures at Hudlow Elementary School

The safety of our students is always important. In efforts to provide safe and supervised check-in and check-out for all students and families, the system used for morning dropoff and afternoon dismissal. The designated area is the perimeter of the south parking lot (Horse Shoe). To achieve success with the system for students, all parents stay in their cars, keep up with traffic as cars pass. Students will only be able to exit and enter their car through the door closest to the pavement. Parents will not be able to park on this site. The car line is a constantly moving line.

Parents will not be allowed to visit the classroom at any time. You will need to make an appointment with Kelly or Jessa for questions about registration, nursing, or anything else. When you have your appointment, park your car and report to the office door. Please keep your visit to the office short and short. Sign in and follow all COVID-19 precautions.

Any student who arrives after 7:45 am. are considered late. Please continue to drop off your child in the Horse Shoe area until 8:00 AM. The gate will be locked at 8:00, and students will need to enter through the office.

Parents will have to park, walk their child to the office door, meet someone from the school there, the student enters, but the parent or guardian just signs in. When picking up students in the afternoon, the morning system will be used. The same expectations for everyone. All parents or guardians will stay in the car and wait for their child, and keep pace with the cars.

No student will be allowed to leave the classroom or make changes to the transportation form the last 15 minutes of the school day.

Students will not be on campus before 7:30 a.m. and they will need to be picked up immediately upon dismissal (1:55 on Monday, Tuesday, Thursday, and Friday or 12:55 on Wednesday), as we do not have supervising staff for students at these times.

Thank you for your support of the safety of our students!